	VISUAL PROGRAMMING									
1	Course Title:	VISUAL	PROGRAMMING							
2	Course Code:	BMB301	6							
3	Type of Course:	Optional								
4	Level of Course:	First Cyc	le							
5	Year of Study:	3								
6	Semester:	6								
7	ECTS Credits Allocated:	5.00								
8	Theoretical (hour/week):	3.00								
9	Practice (hour/week):	0.00								
10	Laboratory (hour/week):	0								
11	Prerequisites:									
12	Language:	Turkish								
13	Mode of Delivery:	Face to f	ace							
14	Course Coordinator:	Dr. Ögr.	Üyesi CENGİZ TOĞAY							
15	Course Lecturers:	Doç. Dr.	Ahmet Emir DİRİK							
16	Contact information of the Course Coordinator:	Tel: 02242942796 ctogay@uludag.edu.tr								
17	Website:									
18	Objective of the Course:	Object Oriented program again, basic blocks of visual programmir value types, operator redefinition, unusual state and event processing, graphical user interface frame structures usage and working with files and XML based data will be covered.								
19	Contribution of the Course to Professional Development:									
20	Learning Outcomes:									
		1	Using an effective object-oriented programming structure							
		2	Application development in visual programming languages							
		3								
		4								
		5								
		6								
		7								
		8								
		9								
		10								
21	Course Content: Course Content:									
Week	Theoretical		Practice							
1	Introduction		11404100							
2	Object Oriented Programming									
3	Java and Applet: Event Based Progra	amming								
4	Java and Applet: Event Based Progra									
5	Java and Applet: Event Based Progra									
6	Java and Applet: Event Based Progra									
U	Tours and Applet. Event based Progra	arming								

8		al C#																	
9	Visu	isual C#																	
10	Visu	Visual C#																	
11	Visu	Visual C#																	
12	Visu	al C#	#																
13	Visu	al C#	#																
14	Visu	Visual C#																	
22	Textbooks, References and/or Other Materials:								Or	Microsoft Visual C# 2008: An Introduction to Object Oriented Programming, Joyce Farrell, Third Edition, 2009, ISBN:1-4239-0255									
23	Asse	esme	ent																
TERM I	LEAR	EARNING ACTIVITIES NUMBER						WE	WEIGHT										
Midterr	m Exa	am					1		40	40.00									
Quiz	Quiz 0							0.0	0.00										
Home	Home work-project 0							0.0	0.00										
Final E	Exam 1								60	60.00									
Total	otal 2								10	100.00									
Contrib	oution	of T	erm (Year) l	Learn	ing Act	ivities	to	40	.00									
Activit	Activites								Number Duration					(hour) Total Work Load (hour)					
Theoretical										14 3.00				42.00					
	Measurement and Evaluation Techniques Used in the Practicals/Labs									0 0.00						0.00			
S @14 stu	S@14stu 45@TSphanorite LOAD TABLE								()			0.00			0.00			
Homeworks								•	14			5.00	5.00			70.00			
Project	ots								(0				0.00			0.00		
Field S	Studies								(0				0.00			0.00		
Midterr	erm exams								•	1				15.00			15.00		
Others	rs								(0				0.00			0.00		
Final E	Exams								ľ	1)		20.00			
Total V	otal Work Load															147.00			
Total w	otal work load/ 30 hr															4.90			
ECTS	CTS Credit of the Course																5.00		
25	5	CONTRIBUTION OF LEARNING OUTCOMES TO PROGRAMME QUALIFICATIONS																	
		PQ1	PQ2	PQ3	PQ4	PQ5	PQ6	PQ7	PQ8	PQ9	PQ1	PQ11	PQ12	PQ1	PQ14	PQ15	PQ16		
ÖK1		2	3	4	5	4	4	4	0	0	0	0	0	0	0	0	0		
ÖK2	4	4	3	3	3	4	4	4	0	0	0	0	0	0	0	0	0		
				(O-1	Parr	ina C)hier	tive	. F	Ю· Б	rogra	m Ou	 alifica	 	<u> </u>				
LO: Learning Obj Contrib 1 very low 2 low ution Level:				, nje(Med		rogram Qualifica 4 High			5 Very High								