

# SYSTEMS SIMULATION

1	Course Title:	SYSTEMS SIMULATION	
2	Course Code:	END3032	
3	Type of Course:	Compulsory	
4	Level of Course:	First Cycle	
5	Year of Study:	3	
6	Semester:	6	
7	ECTS Credits Allocated:	5.00	
8	Theoretical (hour/week):	3.00	
9	Practice (hour/week):	0.00	
10	Laboratory (hour/week):	1	
11	Prerequisites:	Computer Programming II, Statistics II	
12	Language:	English	
13	Mode of Delivery:	Face to face	
14	Course Coordinator:	Doç. Dr. Fatih ÇAVDUR	
15	Course Lecturers:		
16	Contact information of the Course Coordinator:	e-posta: fatihcavdur@uludag.edu.tr, Telefon: + 90 (224) 294 20 77 Adres: Uludağ Üniversitesi, Mühendislik-Mimarlık Fakültesi, Endüstri Mühendisliği Bölümü, Görükle Kampüsü, 16059 Nilüfer, Bursa	
17	Website:		
18	Objective of the Course:	Learning basic simulation concepts	
19	Contribution of the Course to Professional Development:		
20	Learning Outcomes:		
		1	Being able understand simulation applications and limitations.
		2	Being able to understand and define state description, time advance and event scheduling mechanisms.
		3	Being able to modeling, verifying and validating a model using a simulation package.
		4	Being able to understand random number generation mechanisms.
		5	Begin able to analyze simulation results.
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21	Course Content:		
		<b>Course Content:</b>	
Week	Theoretical	Practice	
1	Introduction to Simulation -Basic concepts, areas of use		

2	Manual Simulation Examples -1-server queuing system -2-server queuing system -Newsboy problem -(m, M) inventory system -Monte Carlo simulation	Simple simulations by hand and using a table.		
3	Simulation Concepts -Basic simulation concepts, definitions and computer models of basic simulation concepts, such as entity, attribute, event, activity etc.	Manual simulation examples by hand.		
4	Simulation Software -Simulation with different worldviews -Simulating a simple system using the time advance / event scheduling mechanism and a general purpose language	Coding a simple simulation program, information about simulation packages.		
5	Probability Distributions -Basic discrete and continuous probability distributions, expectation and variance computations	Using statistical packages for probability computations		
6	Queuing Models and Their Simulation -Basic queuing models, M/M/1, M/G/1, M/G/?	Simulation of queuing systems.		
7	Queuing Models and Their Simulation -Basic queuing models, M/M/1, M/G/1, M/G/?	Simulation of queuing systems.		
Activities		Number	Duration (hour)	Total Work Load (hour)
8	Theoretical Random Number Generation -Random number generation mechanisms	Implementing random number generation algorithms, performing tests	0.00	0.00
Practicals/Labs		14	1.00	14.00
Self study and preparation -Uniformity and independence tests for random numbers		14	5.00	70.00
Homeworks		4	5.00	20.00
9	Projects Random Variable Generation -Inverse Transform techniques	Random variable generation applications.	25.00	25.00
Field Studies		0	0.00	0.00
Midterm Exams -Other techniques		1	4.00	4.00
Others		0	0.00	0.00
10	Final Exam Verification and Validation -Some approaches for verification and	Verification and Validation for an example model.	5.00	5.00
Total Work Load				180.00
Total work load/ 30 hr				6.00
11	Simulation Input Data Analysis parameter estimation and tests	Simulation input data analysis using simulation and		5.00
ECTS Credit of the Course				5.00
12	Simulation Output Data Analysis -Approaches for output data analysis, performance measures and their estimation.	Output data analysis for an example model, estimating performance measures.		
13	Simulation Output Data Analysis -Long-run or steady-state simulation output data analysis	Long-run or steady-state output data analysis for an example model.		
14	Simulation Examples	Analyzing simulation examples from different areas.		

<b>22</b>	Textbooks, References and/or Other Materials:	1. Discrete-Event System Simulation; 4th Edition; Jerry Banks, John S. Carson II, Barry L. Nelson, and David M. Nicol; Prentice Hall 2. Simulation Modeling and Analysis; Averill M. Law, W. David Kelton, 3rd Edition; McGraw 3. Simulation with Arena, 3rd Edition; W. David Kelton, Randall P. Sadowski and Deborah A. Sadowski; McGraw-Hill
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<b>23</b>	Assesment
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TERM LEARNING ACTIVITIES	NUMBER	WEIGHT
Midterm Exam	1	20.00
Quiz	0	0.00
Home work-project	4	30.00
Final Exam	1	50.00
Total	6	100.00
Contribution of Term (Year) Learning Activities to Success Grade		50.00
Contribution of Final Exam to Success Grade		50.00
Total		100.00
Measurement and Evaluation Techniques Used in the Course		

<b>24</b>	<b>ECTS / WORK LOAD TABLE</b>
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<b>25</b>	<b>CONTRIBUTION OF LEARNING OUTCOMES TO PROGRAMME QUALIFICATIONS</b>
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	PQ1	PQ2	PQ3	PQ4	PQ5	PQ6	PQ7	PQ8	PQ9	PQ10	PQ11	PQ12	PQ13	PQ14	PQ15	PQ16
ÖK1	5	5	5	5	5	1	1	1	1	1	1	2	5	3	1	0
ÖK2	3	3	3	5	3	1	1	1	1	1	1	1	3	3	1	0
ÖK3	5	5	5	5	5	1	1	1	1	1	1	2	5	1	1	0
ÖK4	5	4	5	5	3	1	1	1	1	1	1	1	5	1	1	0
ÖK5	5	5	5	5	5	1	1	1	1	1	1	2	5	1	1	0

<b>LO: Learning Objectives</b>	<b>PQ: Program Qualifications</b>
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<b>Contribution Level:</b>	<b>1 very low</b>	<b>2 low</b>	<b>3 Medium</b>	<b>4 High</b>	<b>5 Very High</b>
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