TEACHING TECHNOLOGIES AND PLANNING MATERIALS

1	Course Title:	TEACHING TECHNOLOGIES AND PLANNING MATERIALS
2	Course Code:	ALM2016
3	Type of Course:	Compulsory
4	Level of Course:	First Cycle
5	Year of Study:	2
6	Semester:	4
7	ECTS Credits Allocated:	5.00
8	Theoretical (hour/week):	2.00
9	Practice (hour/week):	2.00
10	Laboratory (hour/week):	0
11	Prerequisites:	None
12	Language:	Turkish
13	Mode of Delivery:	Face to face
14	Course Coordinator:	Doç. Dr. YUNUS ALYAZ
15	Course Lecturers:	
16	Contact information of the Course Coordinator:	Doç. Dr. Yunus Alyaz Uludağ Üniversitesi Eğitim Fakültesi Yabancı Diller Eğitimi Bölümü Alman Dili Eğitimi Anabilim Dalı Görükle Kampüsü 16059 Bursa / Türkiye E-Posta: alyaz@uludag.edu.tr Telefon: + 90 224 294 22 76
17	Website:	
18	Objective of the Course:	Introducing the analogue and digital instructional technologies and developing skills to evaluate, choose and use them. Using ready-made analogue and digital materials in an effective way and earning competences to produce basic and advanced (including multimedia elements, interactive) online/offline learning material to cover learners' different needs.
19	Contribution of the Course to Professional Development:	
20	Learning Outcomes:	
		1	To be able to grasp the basic concepts related to the technology and instructional technology.
		2	To be able to evaluate, choose, and use the appropriate technological resources needed by learners.
		3	To be able to provide suitable learning environments to integrate the technology to learning and teaching.
		4	To be able to prepare curriculum to make use of the technology in the classroom.
		5	To be able to use instructional technology in assessment and measurement processes.
		6	To be able to diagnose the strengths and weaknesses of the instructional technology.
		7	To be able to produce analogue and digital material to support the differences between individuals and learner groups.
		8	To be able to help to the colleagues in using the instructional technology.

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21	Course Content:

Course Content:

Week	Theoretical	Practice
1	Introducing the semester programm and diagnosing the previous knowledge of the learners. Introducing the basic terminology of the instructional technology. Design elements and principles.	Discussing the similarities and differences between 'general learning' and 'language learning'. Problems about language learning and possible contribution of the instructional technology to solve these problems.
2	Listing, and classifying the technological instruments and material used in the classroom. Analogue and digital equipment and material.	Evaluating the basic material development tools and deciding the project contents.
3	Tools to develop basic digital material I: Word processors.	Producing printed material such as worksheets, exercises, tests, booklets etc. using the advanced functions of word processors (M. S. Word, Adobe Indesign, OpenOffice etc.).
4	Tools to develop basic digital material II: Image and sound editors.	Developing end editing visual material for language learning using image editors (Paint, Photoshop, Coreldraw etc..). Recording and editing audio material using sound editing software.
5	Tools to develop basic digital material III: Software to develop presentation, animation and film.	Developing presentation, animation and film using multimedia authoring tools (M. S. PowerPoint, GifMaker, MovieMaker, Adobe Premiere, Muvee, Vegas Movie Studio etc.).

Activites	Number	Duration (hour)	Total Work Load (hour)
Theoretical	14	2.00	28.00
Practicals/Labs	14	2.00	28.00
Self study and preperation	20	2.00	40.00
Homeworks	2	8.00	16.00
Projects	2	15.00	30.00
Field Studies	0	0.00	0.00
Midterm	1	2.00	2.00
Others	0	0.00	0.00
Final Exams	1	3.00	3.00
Total Work Load			147.00
Total work load/ 30 hr			4.90
ECTS Credit of the Course			5.00

Week	Theoretical	Practice
7	Equipment and devices to present or transfer the produced material II: Disc/CD/DVD/Blu-	Storing, presenting and disseminating the produced material through offline (CD/DVD/Blu-Ray) and online server).
8	Evaluating the ready-made language learning and online environments.	Analyzing the learning activities provided by German etc. and the online dictionaries, translation services, encyclopedia, concordance and language tools etc.
	language learning material with multimedia	(Office programs, Adobe Dreamweaver etc.) Producing interactive language (Squ...) learning activities with
	material with multimedia content. Choosing and developing different types of activities	Potatoes etc.) and publishing them.
11	Producing interactive language learning material with multimedia content. Choosing and developing different types of activities (that need open ended answers, games etc.).	Presenting the projects.
12	Producing interactive language learning material with multimedia content. Inserting multimedia elements (image, audio, animation) into activities.	Presenting the projects.
13	Producing interactive language learning material with multimedia content. Inserting multimedia elements (film) into activities.	Presenting the projects.
14	Discussing and evaluating the semester.	Evaluating the projects developed during the semester.

22	Textbooks, References and/or Other Materials:	1. Yanpar, T., Öğretim Teknolojileri ve Materyal Tasarımı, Anı, 2011. 2. Kumar, S., Tammelin, M., Integration von Informations- und Kommunikationstechnologie in das Fremdsprachenlernen und –lehren, Goenitzer, 2008. 3. Information and Communication Technologies for Language Teachers : http://www.ict4lt.org 4. Chambers, A., Daives G. (Eds), ICT and Language Learning : A European Perspective (Language Learning and Language Technology, 1), Taylor and Francis, 2001. 5. Hot Potatoes Authoring Software: http://hotpot.uvic.ca

23	Assesment

TERM LEARNING ACTIVITIES	NUMBER	WEIGHT
Midterm Exam	1	25.00
Quiz	0	0.00
Home work-project	2	25.00
Final Exam	1	50.00
Total	4	100.00
Contribution of Term (Year) Learning Activities to Success Grade		50.00
Contribution of Final Exam to Success Grade		50.00
Total		100.00
Measurement and Evaluation Techniques Used in the Course		

24	ECTS / WORK LOAD TABLE

25	CONTRIBUTION OF LEARNING OUTCOMES TO PROGRAMME QUALIFICATIONS

	PQ1	PQ2	PQ3	PQ4	PQ5	PQ6	PQ7	PQ8	PQ9	PQ10	PQ11	PQ12	PQ13	PQ14	PQ15	PQ16
ÖK1	1	1	2	2	3	3	5	4	3	1	1	2	2	4	1	1
ÖK2	1	1	2	2	3	3	5	4	3	1	1	2	2	4	1	1
ÖK3	1	1	2	2	3	3	5	4	3	1	1	2	2	4	1	1
ÖK4	1	1	2	2	3	3	5	4	3	1	1	2	2	4	1	1
ÖK5	1	1	2	2	3	3	5	4	3	1	1	2	2	4	1	1
ÖK6	1	1	2	2	3	3	5	4	3	1	1	2	2	4	1	1
ÖK7	1	1	2	2	3	3	5	4	3	1	1	2	2	4	1	1
ÖK8	1	1	2	2	3	3	5	4	3	1	1	2	2	4	1	1

LO: Learning Objectives   PQ: Program Qualifications

Contribution Level:	1 very low	2 low	3 Medium	4 High	5 Very High