

PRACTICES DRAMA IN EDUCATION (COTE)

1	Course Title:	PRACTICES DRAMA IN EDUCATION (COTE)	
2	Course Code:	GSY4108	
3	Type of Course:	Optional	
4	Level of Course:	First Cycle	
5	Year of Study:	4	
6	Semester:	8	
7	ECTS Credits Allocated:	3.00	
8	Theoretical (hour/week):	1.00	
9	Practice (hour/week):	1.00	
10	Laboratory (hour/week):	0	
11	Prerequisites:	none	
12	Language:	Turkish	
13	Mode of Delivery:	Face to face	
14	Course Coordinator:	Dr. Öğr. Üyesi TÜLAY AKGÜL	
15	Course Lecturers:		
16	Contact information of the Course Coordinator:	tulayakgul@uluag.edu.tr	
17	Website:		
18	Objective of the Course:	identify the basic principles such as being on the stage, analyzing a text with everything, performing dramaturgy, learning the rules of the stage and behind the scenes.	
19	Contribution of the Course to Professional Development:	A student who learns a different learning and teaching method learns to create and apply new job opportunities in a different field.	
20	Learning Outcomes:		
		1	Expressing themselves freely
		2	Reinforcing creativity of person
		3	Reinforcing the power of dream
		4	Reinforcing the ability to express
		5	Teaching the usage of drama method in order to both teach in the faculties of education and in preliminary and high schools and develop individual
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21	Course Content:		
		Course Content:	
Week	Theoretical	Practice	
1	Concepts related to drama, drama in education, creative drama, role plays, game	Street games	
2	What is children's theater and its importance. in schools theater studies	indoor games	

3	How to prepare a drama or game plan	Playing according to plan
4	Benefits and contents of drama planning	Playing according to plan
5	warm-up games	warm-up games
6	Within the framework of the kindergarten and eight-year education lessons overview	Game by course content play
7	Within the framework of the kindergarten and eight-year education lessons overview	Game by course content play
8	Problems and patterns in the current education system and its contradictions with drama education.	Discovery of creativity
9	Problems and patterns in the current education system and its contradictions with drama education.	Discovery of creativity
10	An example of drama planning (kindergartens for)	preschool games
11	An example of drama planning (kindergartens for)	preschool games
12	An example of drama planning (second stage for)	Game by age group planning
13	An example of drama planning (second stage for)	Game by age group planning
14	Game by age group planning	Game by age group planning

Activites	Number	Duration (hour)	Total Work Load (hour)
Theoretical	14	2.00	28.00
Practicals/Labs	0	0.00	0.00
Self study and preperation	14	4.00	56.00
Homeworks	0	0.00	0.00
Projects	0	0.00	0.00
Field Studies	0	0.00	0.00
Midterm exams	0	2.00	2.00
Others	0	0.00	0.00
Final Exams	0	2.00	2.00
Total Work Load			90.00
Total work load/ 30 hr			2.93
ECTS Credit of the Course			3.00

	Longman, A Division of Addison Wesley Publishing, Co. Inc., New York. - Roger CAILLOIS, "Oyunun Tanımı", Çev: Turhan, ILGAZ, Sanat Dünyamız, Yıl: 19, Sayı: 55, (Bahar:1994), İstanbul. - Nurhan TEKEREK, "Oyundan Dramaya Dramadan Dramatik Eğitime", Tiyatro Araştırmaları Dergisi, Sayı: 23, Ankara 2007. -Tülin SAĞLAM "Eğitimde Tiyatro", Tülin SAĞLAM, Bilimin ve Aklın Aydınlığında Eğitim Dergisi, Sayı: 37, 2003, Ankara. Tülay Yıldız Akgül "Oyun Duygusu" ekin yay, 2020
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23	Assesment		
TERM LEARNING ACTIVITIES		NUMBER	WEIGHT
Midterm Exam		1	40.00

Quiz	0	0.00
Home work-project	0	0.00
Final Exam	1	60.00
Total	2	100.00
Contribution of Term (Year) Learning Activities to Success Grade	40.00	
Contribution of Final Exam to Success Grade	60.00	
Total	100.00	
Measurement and Evaluation Techniques Used in the Course	Based on the course content, evaluations are carried out in the form of a classical written exam.	

24 ECTS / WORK LOAD TABLE

25	CONTRIBUTION OF LEARNING OUTCOMES TO PROGRAMME QUALIFICATIONS															
	PQ1	PQ2	PQ3	PQ4	PQ5	PQ6	PQ7	PQ8	PQ9	PQ10	PQ11	PQ12	PQ13	PQ14	PQ15	PQ16
ÖK1	3	3	3	3	3	5	0	0	0	0	0	0	0	0	0	0
ÖK2	3	4	3	3	3	3	0	0	0	0	0	0	0	0	0	0
ÖK3	3	5	3	3	3	3	0	0	0	0	0	0	0	0	0	0
ÖK4	4	5	3	3	3	4	0	0	0	0	0	0	0	0	0	0
ÖK5	1	1	4	5	5	4	0	0	0	0	0	0	0	0	0	0
LO: Learning Objectives PQ: Program Qualifications																
Contribution Level:	1 very low		2 low		3 Medium		4 High		5 Very High							