	INFORMATION	MAN	AGEMENT IN SCHOOLS				
1	Course Title:	INFORMATION MANAGEMENT IN SCHOOLS					
2	Course Code:	BIL5112					
3	Type of Course:	Optional					
4	Level of Course:	Second Cycle					
5	Year of Study:	1					
6	Semester:	2					
7	ECTS Credits Allocated:	4.00					
8	Theoretical (hour/week):	2.00					
9	Practice (hour/week):	0.00					
10	Laboratory (hour/week):	0					
11	Prerequisites:						
12	Language:	Turkish					
13	Mode of Delivery:	Face to f	face				
14	Course Coordinator:	Prof. Dr.	ERHAN ŞENGEL				
15	Course Lecturers:						
16	Contact information of the Course Coordinator:	Doç. Dr. Erhan Şengel drerhansengel@gmail.com, +90 (224) 294 21 80 Eğitim Fakültesi A Blok Oda: 413					
17	Website:						
18	Objective of the Course:	It is the purpose of this course to help students learn the fundamental concepts and principles for designing, developing and evaluating software for educational contexts. Students gain skills to develop and evaluate educational multimedia. They reinforce their understanding by working on multimedia hands-on through up-to- date educational design software.					
19	Contribution of the Course to Professional Development:	Learning the application steps of the integration methods of educational technologies and carrying out the process of planning the process in practice will ensure more effective integrations in professional life.					
20	Learning Outcomes:						
		1	Explains the concept of computer-based instruction.				
		2	Recognizes the authoring software common to the PC environment.				
		3	Uses at least one type of authoring software to prepare educational software.				
		4	Defines the process of course software preparation and plans the process according to the authoring software.				
		5	Knows the purpose, the importance and the function of scenarios in software design and is able to prepare scenario.				
	6 Knows and is able to perform user interaction, feedba navigation, graphical design and arrangement in multimedia design.						
	7 Is able to add images, videos, animation, and so forth based on instructional design principles.						
		8	Knows the test design principles in computer-based instruction and is able to design tests.				
		9	Defines the procedures and the techniques for preparing and evaluating multimedia applications.				
		10	Is able to evaluate multimedia applications.				

21	Course Content:								
	Course Content:								
Week	Theoretical	Practice							
1	The history and evolution of computer-based instruction (CBI)								
2	Types of CBI I – Tutorials. Types of CBI II – Hypermedia.								
3	Types of CBI III Practice-Application Software Types of CBI IV – Simulations. Getting to know the Adobe Captivate program. Getting to know the Adobe Captivate interface.								
4	Types of CBI V – Educational Games. Types of CBI VI – Open-ended Learning Environments. Software training (recording modes). Full motion recording (FMR). Image slideshows.								
5	Slides Text captions. Images and drawing objects.								
6 Activit	Types of CBI VII – Measurement and es	Number	Duration (hour)	Total Work Load (hour)					
Theore	Pointers and highlight boxes. Rollovers and zoom areas.	14	2.00	28.00					
	als/Labs	0	0.00	0.00					
Self stu	dy and preperation Working with media	9	2.00	18.00					
Homew	vorks	1	15.00	15.00					
Project	Scenario Design.	0	0.00	0.00					
Field S	tudies	0	0.00	0.00					
Midtern 10	Texams,	1	5.00	5.00					
Others		0	0.00	0.00					
Final E	tams Publishing and exporting	1	50.00	50.00					
Total W	/ork Load			116.00					
Total w	67896888 ⁴ 90 hr			3.87					
ECTS (Credit of the Course			4.00					
	Learning management systems (LMS). SCORM.								
13	SCORM (continued). Evaluating computer based instructional materials – the concept of quality software.								
14	The purpose and the methods in software evaluation.								

22	Textbooks, References and/or Other Materials:	Alessi, M. & Trollip, S. (2001). Multimedia for learning: Methods and development (3rd. ed). Boston: Allyn & Bacon. İpek, İ. (2001). Bilgisayarla öğretim, tasarım, geliştirme ve yöntemler. Ankara: Tıp Teknik. Şimşek, N. (1998). Bilgisayar yazılımlarının değerlendirilmesi. Ankara: Siyasal Kitabevi. Silverman, F. H. (1998). Authoring books and materials for students. Academics and Professionals.
		Diğer Kaynaklar Odabaşı, F. (1998). Bilgisayar destekli eğitim (Ünite 8). Hoşcan, Ş. ve diğerleri (editörler) İlköğretim öğretmenliği Iisans tamamlama programı: Bilgisayar içinde. Anadolu Üniversitesi Yayınları: Eskişehir
23	Assesment	

TERM LEARNING ACTIVITIES	NUMBE R	WEIGHT							
Midterm Exam	1	25.00							
Quiz	0	0.00							
Home work-project	1	25.00							
Final Exam	1	50.00							
Total	3	100.00							
Contribution of Term (Year) Learning Activitie Success Grade	es to	50.00							
Contribution of Final Exam to Success Grade	9	50.00							
Total		100.00							
Measurement and Evaluation Techniques Us Course	sed in the	3 grades will be reflected in the automation: Midterm Exan (20%), Homework (20%) and Final Exam. (60%). Written exams and a project will play a role in the formation of these three grades.							

24 ECTS / WORK LOAD TABLE

25		CONTRIBUTION OF LEARNING OUTCOMES TO PROGRAMME QUALIFICATIONS														
	PQ1	PQ2	PQ3	PQ4	PQ5	PQ6	PQ7	PQ8	PQ9	PQ1 0	PQ11	PQ12	PQ1 3	PQ14	PQ15	PQ16
ÖK1	5	0	0	0	0	0	0	3	1	5	5	5	5	0	0	0
ÖK2	5	0	5	5	0	3	1	0	0	5	5	5	3	0	0	0
ÖK3	5	0	5	5	0	2	1	0	0	5	5	5	3	0	0	0
ÖK4	5	5	3	0	0	0	0	0	0	5	5	5	4	3	0	0
ÖK5	3	0	0	0	0	0	0	0	0	5	5	5	4	0	0	0
ÖK6	5	5	5	0	0	0	0	0	0	5	5	5	5	5	0	0
ÖK7	5	5	5	0	0	0	0	0	0	5	5	5	5	5	0	0
ÖK8	5	0	0	0	0	0	0	0	0	5	5	5	2	0	0	0
ÖK9	5	3	0	0	0	0	0	0	1	5	5	5	2	0	0	0
ÖK10	5	3	0	0	0	0	0	0	0	5	5	5	1	0	0	0

LO: Learning Objectives PQ: Program Qualifications									
Contrib ution Level:	1 very low	2 low	3 Medium	4 High	5 Very High				