	COMPUTER	AIDE	T PATTERN DESING						
1	Course Title:	COMPU	TER AIDET PATTERN DESING						
2	Course Code:	CNST158							
3	Type of Course:	Optional							
4	Level of Course:	Short Cycle							
5	Year of Study:	1							
6	Semester:	2							
7	ECTS Credits Allocated:	3.00							
8	Theoretical (hour/week):	1.00							
9	Practice (hour/week):	2.00							
10	Laboratory (hour/week):	0							
11	Prerequisites:	None							
12	Language:	Turkish							
13	Mode of Delivery:	Face to face							
14	Course Coordinator:	Öğr.Gör. Şahin Selim YAZICI							
15	Course Lecturers:	Öğr. Gör. Şahin Selim YAZICI							
16	Contact information of the Course Coordinator:	Öğr. Gör. Şahin Selim YAZICI selimyazici@uludag.edu.tr Uludağ Üniversitesi İznik Meslek Yüksek Okulu 16860 İznik/Bursa Tel:0(224) 2942668/61807							
17	Website:								
18	Objective of the Course:	Understanding of importance of Computer Aided Design in the key areas of textile design and use of design tools and functions as a means to; develop motifs, draw and create illustrative effects, develop promotional material, design colour-ways and repeating textile patterns.							
19	Contribution of the Course to Professional Development:	To be able to draw existing patterns or design patterns in computer environment							
20	Learning Outcomes:								
		1	To be able to design the pattern in computer.;						
		2	To use the software to prepare the design. ;						
		3	To use the Photoshop CS2 software.;						
		4	To be able to understand the important key parameters in pattern design.;						
		5	To be able to identify the esthetic and technical parameters in pattern designing.;						
		6							
		7							
		8							
		9							
		10							
21	Course Content:								
	Course Content:								
Week			Practice						
1	General Information about Design C. Programs	AD	Recognition of programs in computer.						
2	General Information About Photosho	pp	Program Opening and Using Photoshop Workspace						

3	Introduction to Photoshop Toolbox		Using Functions Toolbox						
4	To explain the Pixels, DPI, Resolution Color Mode	n and	Dpi Calculator, File Size Changing, Using the Image Size, Canvas Size Menus						
5	Introduction to Painting Tools		Using the Pattern Design and Painting Tools						
6	Introduction to Retouching Tools.		Pattern Correction using by retouching tools.						
7	Information about filters		Design Pattern Using Filters						
8	Repeating courses and midterm exan	n I	Answering the exam questions.						
9	Shape And Vector Design What is it?		Using all Functions Poster And Postcard Design, Ready to use Path And Shapes						
10	Tools Pen Tool and Pen Tool.		Use of tools						
11	What is a Path Using Path Panel		Creating a path and using Right Path						
12	What is the Layer? Using the Layer M	1enu	Creating Layer, Layer Using the Designing.						
13	Color Management		Use of Color Change Menus All						
14	Channel Logic Channel Menu		Channel Application.						
22	Textbooks, References and/or Other Materials:								
23	Assesment								
TERM LEARNING ACTIVITIES NUMBE R			WEIGHT						
Midtern	n Exam	1	30.00						
Quiz		0	0.00						
Home \	work-project	2	10.00						
Final Exam 1		1	60.00						
Total		4	100.00						
Contribution of Term (Year) Learning Activities to Success Grade			40.00						
Contribution of Final Exam to Success Grade			60.00						
Total			100.00						
Measurement and Evaluation Techniques Used in the Course			Absolute evaluation is made as a result of the applications.						
24	24 ECTS / WORK LOAD TABLE								

Activites	Number	Duration (hour)	Total Work Load (hour)
Theoretical	14	1.00	14.00
Practicals/Labs	14	2.00	28.00
Self study and preperation	0	0.00	0.00
Homeworks	2	14.00	28.00
Projects	0	0.00	0.00
Field Studies	0	0.00	0.00
Midterm exams	1	10.00	10.00
Others	0	0.00	0.00
Final Exams	1	10.00	10.00
Total Work Load			100.00
Total work load/ 30 hr			3.00
ECTS Credit of the Course			3.00

25	CONTRIBUTION OF LEARNING OUTCOMES TO PROGRAMME QUALIFICATIONS															
	PQ1	PQ2	PQ3	PQ4	PQ5	PQ6	PQ7	PQ8	PQ9	PQ1 0	PQ11	PQ12	PQ1 3	PQ14	PQ15	PQ16
ÖK1	3	1	1	4	1	1	1	5	1	1	4	1	1	1	1	1
ÖK2	3	1	1	4	1	1	1	5	1	1	1	1	1	1	1	1
ÖK3	1	1	1	1	1	1	1	5	1	1	1	1	1	1	1	1
ÖK4	3	1	4	4	4	1	1	1	1	1	1	1	1	1	1	1
ÖK5	5	5	5	5	5	1	1	1	1	1	5	1	1	1	1	1
LO: Learning Objectives PQ: Program Qualifications																
Contrib 1 very low ution Level:		2	2 low		3	3 Medium		4 High			5 Very High					