BASIC DESIGN I

1	Course Title:	BASIC DESIGN I
2	Course Code:	ÇCKZ105
3	Type of Course:	Compulsory
4	Level of Course:	Short Cycle
5	Year of Study:	1
6	Semester:	1
7	ECTS Credits Allocated:	3.00
8	Theoretical (hour/week):	1.00
9	Practice (hour/week):	2.00
10	Laboratory (hour/week):	0
11	Prerequisites:	None
12	Language:	Turkish
13	Mode of Delivery:	Face to face
14	Course Coordinator:	Öğr. Gör. HASAN ER
15	Course Lecturers:	Meslek Yüksekokulları Yönetim Kurullarının Görevlendiği Öğretim Elemanları
16	Contact information of the Course Coordinator:	Öğr. Gör. Hasan ER Bursa Uludağ Üniversitesi İbrahim Orhan Meslek Yüksekokulu, İznik Yolu Üzeri 3.Km Yenişehir / BURSA Tel: +90 224 7736043 / 62035 e-posta: hasaner@uludag.edu.tr
17	Website:	
18	Objective of the Course:	The Basic Design I course is to give the student the right to observe the environment, discern and judge written learning, visual expression. Elements of art of all disciplines; point, line, shape, form, texture; and principles of art; It is aimed to provide students with common elements of visual arts such as balance, rhythm, movement, contrast, integrity, emphasis, and motifs, with products to be designed, thus helping students to prepare for their higher semester courses.
19	Contribution of the Course to Professional Development:	This course gives prospective teachers the opportunity to experience the basic principles, concepts and methods of arts education. In addition, they can profit from their observations, impressions and expressions through art.
20	Learning Outcomes:	
	1	To be able to define the basic art elements and principles
	2	To be able to apply basic art elements and principles with original designs;
	3	To be able to recognize various materials used in basic design
	4	Ability to develop creative suggestions in design creation
	5	To be able to design two and three dimensional original works by examining and associating works of art
	6	To be able to use technology in art research and artistic creation process
	7	To be able to make designs by establishing the relationship between basic art elements and principles and environment
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	10	
21	Course Content:	

Course Content:

Week	Theoretical	Practice
1	Informing and meeting students about the course process.	Asking to design a poster for the next lesson introducing themselves using Web2 tools.
2	Presentation of the prepared posters by the students.	Keeping the posters in an online environment accessible to all students.
3	Understanding basic design	The scope and objectives of the basic design, the competencies to be acquired during the course
4	Design Elements	Composition, point and line.
5	Design Elements	Rhythm-Movement-Balance-Texture
6	Design Elements	Color- Light-Shadow (Stain)
7	Design Elements	Form-Size-Proportion
8	Design Elements	Space-fullness-direction-perspective
9	Basic Design Principles	Creating Balance-Rhythm-Harmony
10	Basic Design Principles	Unity-Integrity-Harmony-Range-Dominance-Sovereignty-Measure Ratio
11	Design Activity 1: Creative Faces	Students are asked to design creative faces using waste materials that they can reach. Case studies are shared online in an accessible environment.

Activites	Number	Duration (hour)	Total Work Load (hour)
Theoretical	14	1.00	14.00
Practicals/Labs	14	2.00	28.00
Self study and preperation	14	1.00	14.00
Homeworks	4	1.00	4.00
Projects	14	1.00	14.00
Field Studies	0	0.00	0.00
Midterm exams	1	8.00	8.00
Others	0	0.00	0.00
Final Exams	1	8.00	8.00
Total Work Load			98.00
Total work load/ 30 hr			3.00
ECTS Credit of the Course			3.00

TERM LEARNING ACTIVITIES	NUMBER	WEIGHT
Midterm Exam	1	40.00
Quiz	0	0.00
Home work-project	0	0.00
Final Exam	1	60.00
Total	2	100.00
Contribution of Term (Year) Learning Activities to Success Grade	40.00	
Contribution of Final Exam to Success Grade	60.00	
Total	100.00	

	Measurement and Evaluation Techniques Used in the Course	Measurement and evaluation is carried out according to the principles of Bursa Uludağ University Associate and Undergraduate Education Regulation.

24	ECTS / WORK LOAD TABLE

25	CONTRIBUTION OF LEARNING OUTCOMES TO PROGRAMME QUALIFICATIONS

	PQ1	PQ2	PQ3	PQ4	PQ5	PQ6	PQ7	PQ8	PQ9	PQ10	PQ11	PQ12	PQ13	PQ14	PQ15	PQ16
ÖK1	5	5	5	0	0	5	3	0	5	5	5	3	0	0	0	0
ÖK2	5	0	5	0	0	0	5	0	0	0	0	0	0	0	0	0
ÖK3	5	5	5	0	5	0	0	0	0	0	0	0	0	0	0	0
ÖK4	5	0	5	0	5	0	0	0	0	0	0	0	0	0	0	0
ÖK5	5	0	5	0	5	0	0	0	0	0	0	0	0	0	0	0
ÖK6	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ÖK7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

LO: Learning Objectives   PQ: Program Qualifications

Contribution Level:	1 very low	2 low	3 Medium	4 High	5 Very High