ARTIFICIAL INTELLIGENCE									
1	Course Title:	ARTIFIC	CIAL INTELLIGENCE						
2	Course Code:	BMB3015							
3	Type of Course:	Optional							
4	Level of Course:	First Cyc	le						
5	Year of Study:	3							
6	Semester:	5							
7	ECTS Credits Allocated:	5.00							
8	Theoretical (hour/week):	3.00							
9	Practice (hour/week):	0.00							
10	Laboratory (hour/week):	0							
11	Prerequisites:								
12	Language:	Turkish							
13	Mode of Delivery:	Face to f	ace						
14	Course Coordinator:	Dr. Ögr.	Üyesi CEYDA NUR ÖZTÜRK						
15	Course Lecturers:								
16	Contact information of the Course Coordinator:	ceydanur@uludag.edu.tr							
17	Website:								
18	Objective of the Course:	To introduce the methods and tools that are used for making computer systems equipped with the abilities of problem solving, inference, learning, communication, perception, and action in various environments							
19	Contribution of the Course to Professional Development:	Engineering Science: 70%, Engineering Design: 30%							
20	Learning Outcomes:								
		1	Being able to design artificial intelligence systems that are appropriate for working in different contexts						
		2	Being able to solve a problem state-space of which is defined using different search methods						
		3	Being able to program inferential problems using artificial intelligence languages						
		4	Being able to select and implement appropriate learning methods for the problems						
		5	Being informed about the basic concepts and issues of communication, perception, and action						
		6							
		7							
		8							
		9							
		10							
21	Course Content:								
10.	Course Content:								
	Theoretical		Practice						
1	Introduction, intelligent agents	rmod							
2	Problem solving by searching, uninformed aparels algorithms	лпеа							
3	Informed search algorithms								

4	Local search algorithms							
5	Adversarial search							
6	Logical inference, first-order logic							
7	Prolog programming							
8	Knowledge representation and sema	ntic						
	networks							
9	Learning from observations, decision							
10	Uncertainty, statistical inference, Bay learning	resian						
11	Artificial neural networks, backpropaç algorithm	gation						
12	Communication, formal grammars, sy and semantic analyses	yntactic						
13	Perception, image formation and ima processing	ge						
14	Action, robot localization, mapping ar planning	nd						
22	Textbooks, References and/or Other Materials:		1. Russell, S., and Norvig, P., 2016. Artificial Intelligence: A Modern Approach, 3rd Edition, Pearson Education, ISBN-10: 0136042597 ISBN-13: 978-1292153964. 2. Zhang, A., Lipton, Z. C., Li, M., and Smola, A. J., 2022. Dive into deep learning. arXiv preprint DOI: https://doi.org/10.48550/arXiv.2106.11342. 3. Ekman, M., 2021. Learning Deep Learning: Theory and Practice of Neural Networks, Computer Vision, NLP, and Transformers Using TensorFlow, Addison-Wesley Professional, ISBN-10: 0137470355 ISBN-13: 978-0137470358.					
23	Assesment							
TERM L	EARNING ACTIVITIES	NUMBE R	WEIGHT					
Midtern	n Exam	1	10.00					
Quiz		0	0.00					
Home v	vork-project	3	30.00					
Final Ex	xam	1	60.00					
Total		5	100.00					
Contribution of Term (Year) Learning Activities to Success Grade			40.00					
Contrib	ution of Final Exam to Success Grade)	60.00					
Total			100.00					
Measur Course		sed in the	Programming and study assignments, written exams					
24	ECTS / WORK LOAD TABLE							

Activites		Number	Duration (hou	Total Work Load (hour)				
Theoretical		14	3.00	42.00				
Practicals/L	abs	0	0.00	0.00				
Self study a	and preperation	14	3.00	42.00				
Homeworks	3	3	14.00	42.00				
Projects		0	0.00	0.00				
Field Studie	es	0	0.00	0.00				
Midterm exa	ams	1	11.00	11.00				
Others		0	0.00	0.00				
Final Exam:	s	1	13.00	13.00				
Total Work	Load			161.00				
Total work I	oad/ 30 hr			5.00				
ECTS Cred	it of the Course			5.00				
25 CONTRIBUTION OF LEARNING OUTCOMES TO PROGRAMME								

25	CONTRIBUTION OF LEARNING OUTCOMES TO PROGRAMME QUALIFICATIONS															
	PQ1	PQ2	PQ3	PQ4	PQ5	PQ6	PQ7	PQ8	PQ9	PQ1 0	PQ11	PQ12	PQ1 3	PQ14	PQ15	PQ16
ÖK1	5	4	4	3	2	3	2	1	2	2	0	2	0	0	0	0
ÖK2	5	5	5	5	3	4	3	1	3	3	0	0	0	0	0	0
ÖK3	5	4	5	5	3	4	3	1	3	3	0	0	0	0	0	0
ÖK4	5	5	5	5	3	4	3	1	3	3	0	0	0	0	0	0
ÖK5	4	4	3	3	1	2	2	1	2	2	0	1	0	0	0	0
LO: Learning Objectives PQ: Program Qualifications																
Contrib ution Level:	ution				3 Medium			4 High				5 Very High				