	МОВ	ILE PF	ROGRAMMING							
1	Course Title:	MOBILE	PROGRAMMING							
2	Course Code:	EEM411	1							
3	Type of Course:	Optional								
4	Level of Course:	First Cyc	cle							
5	Year of Study:	4								
6	Semester:	7								
7	ECTS Credits Allocated:	4.00								
8	Theoretical (hour/week):	3.00								
9	Practice (hour/week):	0.00	0.00							
10	Laboratory (hour/week):	0								
11	Prerequisites:									
12	Language:	Turkish								
13	Mode of Delivery:	Face to	ace							
14	Course Coordinator:	Prof. Dr.	FAHRİ VATANSEVER							
15	Course Lecturers:									
16	Contact information of the Course Coordinator:	Tel: (224 Web: htt	lektrik-Elektronik Mühendisliği bölümü, No:311 l) 294 09 05 p://home.uludag.edu.tr/~fahriv fahriv@uludag.edu.tr							
17	Website:	http://fahriv.home.uludag.edu.tr/								
18	Objective of the Course:	Introduction of mobile devices and technologies, operating systems and platforms in these devices; teaching platforms and languages used in software development; ensuring the development of mobile applications according to needs.								
19	Contribution of the Course to Professional Development:	Effective use of computer/information/mobil technologies in the professional area								
20	Learning Outcomes:									
		1	To gain software development ability in order to accomplish specific tasks							
		2	To gain the ability to develop, select, and use modern techniques and tools necessary for engineering applications							
		3	To gain the ability to use information technologies in an efficient way							
		4	To gain the ability to simulate experiments with developing software for engineering problems							
		5	To gain the ability to collect, analyses and interpret data with developing software for engineering problems							
		6								
		7								
		8								
		9								
	T	10								
21	Course Content:									
		Co	ourse Content:							
	Theoretical		Practice							
1	Mobile technologies, devices and op systems	erating								

2	Fundamentals of mobile programming	g							
3	Mobile programming platform								
4	Application components								
5	Application components								
6	User interface components								
7	User interface components								
8	General review								
9	Services								
10	Databases								
11	Graphics, multimedia								
12	Map, GPS								
13	General applications								
14	Electrical and Electronics Engineering applications	9							
22	Textbooks, References and/or Other Materials:		1. Phillips, B., Stewart, C., Marsicano, K., "Android Programming", 3rd ed., Big Nerd Ranch, LLC, 2017. 2. DiMarzio, J.F., "Beginning Android Programming with Android Studio", John Wiley & Sons, Inc., 2017. 3. Firtman, M., "Programming the Mobile Web", 2nd ed., O'Reilly Media, Inc., 2013.						
23	Assesment								
TERM L	EARNING ACTIVITIES	NUMBE R	WEIGHT						
Midtern	n Exam	1	40.00						
Quiz		0	0.00						
Home v	work-project	0	0.00						
Final E	xam	1	60.00						
Total		2	100.00						
	ution of Term (Year) Learning Activities s Grade	es to	40.00						
Contrib	ution of Final Exam to Success Grade)	60.00						
Total			100.00						
Measu Course	rement and Evaluation Techniques Us	sed in the	Midterm and final exams						
24	ECTS / WORK LOAD TABLE								

Activites								1	Numb	er		Dura	Duration (hour)			Total Work Load (hour)	
Theoretical									14			3.00	3.00			42.00	
Practicals/Labs)			0.00	0.00			0.00	
Self study and preperation									14			3.00	3.00			42.00	
Homeworks								C)			0.00	0.00			0.00	
Projects								C)			0.00	0.00			0.00	
Field Studi	es							C)			0.00	0.00			0.00	
Midterm ex	ams							1				16.00	16.00			16.00	
Others								C)			0.00	0.00			0.00	
Final Exam	าร							1				20.00	20.00			20.00	
Total Work	Load																
Total work	load/	30 hr														4.00	
ECTS Cred	dit of t	he Co	urse													4.00	
25	CONTRIBUTION OF LEARNING OUTCOMES TO PROGRAMME QUALIFICATIONS																
	PQ1	PQ2	PQ3	PQ4	PQ5	PQ6	PQ7	PQ8	PQ9	PQ1 0	PQ11	PQ12	PQ1 3	PQ14	PQ15	PQ16	
ÖK1	0	0	5	0	0	0	0	0	0	0	0	0	0	0	0	0	
ÖK2	0	0	0	5	0	0	0	0	0	0	0	0	0	0	0	0	

	PQ1	PQ2	PQ3	PQ4	PQ5	PQ6	PQ7	PQ8	PQ9	PQ1 0	PQ11	PQ12	PQ1 3	PQ14	PQ15	PQ16
ÖK1	0	0	5	0	0	0	0	0	0	0	0	0	0	0	0	0
ÖK2	0	0	0	5	0	0	0	0	0	0	0	0	0	0	0	0
ÖK3	0	0	0	5	0	0	0	0	0	0	0	0	0	0	0	0
ÖK4	0	0	0	0	5	0	0	0	0	0	0	0	0	0	0	0
ÖK5	0	0	0	0	5	0	0	0	0	0	0	0	0	0	0	0
			LO: L	earr	ning (bjec	tive	s P	Q: P	rogra	ım Qu	alifica	tions			
A 4 11											4 1 11		= 1/ 111 1			

Contrib 1 very low 2 low 3 Medium 4 High 5 Very High Level: