

DESIGNING MATERIALS IN GERMAN TEACHING

1	Course Title:	DESIGNING MATERIALS IN GERMAN TEACHING
2	Course Code:	ALM0003
3	Type of Course:	Optional
4	Level of Course:	First Cycle
5	Year of Study:	2
6	Semester:	3
7	ECTS Credits Allocated:	4.00
8	Theoretical (hour/week):	2.00
9	Practice (hour/week):	0.00
10	Laboratory (hour/week):	0
11	Prerequisites:	None
12	Language:	Turkish
13	Mode of Delivery:	Face to face
14	Course Coordinator:	Prof. Dr. YUNUS ALYAZ
15	Course Lecturers:	
16	Contact information of the Course Coordinator:	Prof. Dr. Yunus Alyaz Uludağ Üniversitesi Eğitim Fakültesi Yabancı Diller Eğitimi Bölümü Alman Dili Eğitimi Anabilim Dalı Görükle Kampüsü 16059 Bursa / Türkiye E-Posta: alyaz@uludag.edu.tr Telefon: + 90 224 294 22 76
17	Website:	
18	Objective of the Course:	The aim of this course is to provide to the prospective German teachers acquire the necessary instructional and technical skills (learning and implementing material design theories, steps of material development, material design elements and principles) to develop visual, auditory and audiovisual materials for the training of receptive (reading, listening, watching), interactive/productive (speaking, writing) and cognitive (grammar, vocabulary acquisition) skills and culture transfer in German teaching.
19	Contribution of the Course to Professional Development:	
20	Learning Outcomes:	
	1	To be able to use contemporary digital and printed German teaching and learning materials in an effective way.
	2	To be able to analyze the current German learning materials to determine its strengths and weaknesses.
	3	To be able to evaluate, choose and use appropriate creation tools for developing language learning content.
	4	To be able to undertake adaptations to avoid the negative sides of ready made material.
	5	To be able to design and produce basic digital audio visual material for developing various language skills.
	6	To be able to design interactive materials with multi media content.
	7	To be able to design and develop digital language learning games.

		8	To be able to guide other people to develop multimedia content for language learning.		
		9			
		10			
21	Course Content:				
	Course Content:				
Week	Theoretical		Practice		
1	Introducing of semester program, preparing of study plan.				
2	Introduction to contemporary, digital and printed German teaching materials				
3	Evaluating German learning software and determine its strengths and weaknesses.				
4	Assigning material design projects.				
5	Introduction of the material design elements.				
6	Introduction of the material design principles.				
7	Discussing the material design theories.				
8	Designing material to develop interactive and productive speaking/writing skills.				
9	Designing text material to develop reading, vocabulary and grammar skills.				
10	Designing auditory material to develop listening skill.				
Activites			Number	Duration (hour)	Total Work Load (hour)
Transmission.					
Theoretical	13	Designing computer based interactive	14	2.00	28.00
Practicals/Labs			0	0.00	0.00
Self study and preparation	14	Evaluation of the semester.	4	14.00	56.00
Homeworks			2	4.00	8.00
Projects			1	20.00	20.00
Field Studies			0	0.00	0.00
Midterm exams			1	2.00	2.00
Others			0	0.00	0.00
Final Exams			1	6.00	6.00
Total Work Load					120.00
Total work load/ 30 hr					4.00
ECTS Credit of the Course					4.00

22	Textbooks, References and/or Other Materials:	1) Tomlinson, B. (2011). Material development in Language Teaching (2nd Ed.). Cambridge: Cambridge University Press. 2) Tomlinson, B. (2016). The Importance of Materials Development for Language Learning. In Azarnoosh, M., Zeraatpishe, M., Faravani, A., & Kargozari, H. R. Critical New Literacies: The Praxis of English Language Teaching and Learning (pp. 1-9), Rotterdam: Sense publishers. doi: 10.1007/978-94-6300-432-9_1 3) Alyaz, Y., Gürsoy, E. (2005). Bilgisayar Destekli Dil Öğretimi için İnternet Yazarlığı, Bursa: Alfa Yayınevi. 4) Bickerton, D., Stenton T. und Temmerman, M. (2001). Criteria for the evaluation of Authoring Tools in language education. In: Chambers, A., Davies, G. (Eds.): ICT and Language Learning: A European Perspective. Lisse, Abingdon, Exton (PA), Tokyo: Swets & Zeitlinger. 53-66. 5) Kerkau, F. (2003). Autorenwerkzeuge für Online-Lernangebote. In: Ludwig J. Issing, L. und Klimsa, P. (Hrsg.): Information und Lernen mit Multimedia und Internet. Weinheim: Beltz, Kap. 13.2. 218-226. 6) Riser, U. et al. (2002): Konzeption und Entwicklung interaktiver Lernprogramme, Berlin: Springer. 7) Lacourière, C. (1997): "Die Entwicklung von multimedialen Lernmaterialien mit Autorenprogrammen, In: Kranz, D., Legenhausen, L. und Lüking, B. (Hrsg.): Multimedia Internet Lernsoftware-Fremdsprachenunterricht vor neuen Herausforderungen? Münster: Agenda. 131-135. 8) Deutsch Experte (2020). DaF Materialien für Deutschlehrer. https://daf-material.de 9) Goethe Institut (2020). Konzepte und Materialien. https://www.goethe.de/de/spr/unt/kum.html 10) DaF/DaZ-Lehrkräfte (2020). Material für den Unterricht. https://www.dafdz-lehrkraefte.de/service/material-f%C3%BCr-den-unterricht
-----------	---	---

23	Assesment	
TERM LEARNING ACTIVITIES	NUMBE R	WEIGHT
Midterm Exam	1	25.00
Quiz	0	0.00
Home work-project	2	25.00
Final Exam	1	50.00
Total	4	100.00
Contribution of Term (Year) Learning Activities to Success Grade		50.00
Contribution of Final Exam to Success Grade		50.00
Total		100.00
Measurement and Evaluation Techniques Used in the Course		
24	ECTS / WORK LOAD TABLE	

25	CONTRIBUTION OF LEARNING OUTCOMES TO PROGRAMME QUALIFICATIONS															
	PQ1	PQ2	PQ3	PQ4	PQ5	PQ6	PQ7	PQ8	PQ9	PQ10	PQ11	PQ12	PQ13	PQ14	PQ15	PQ16
ÖK1	1	2	4	3	4	3	3	3	5	1	2	3	0	0	0	0
ÖK2	1	2	4	3	4	3	3	3	5	1	2	3	0	0	0	0
ÖK3	1	2	4	3	4	3	3	3	5	1	2	3	0	0	0	0

ÖK4	1	2	4	3	4	3	3	3	5	1	2	3	0	0	0	0
ÖK5	1	2	4	3	4	3	3	3	5	1	2	3	0	0	0	0
ÖK6	1	2	4	3	4	3	3	3	5	1	2	3	0	0	0	0
ÖK7	1	2	4	3	4	3	3	3	5	1	2	3	0	0	0	0
ÖK8	1	2	4	3	4	3	3	3	5	1	2	3	0	0	0	0
LO: Learning Objectives PQ: Program Qualifications																
Contribution Level:	1 very low			2 low			3 Medium			4 High			5 Very High			