		FOO	TBALL I						
1	Course Title:	FOOTBALL I							
2	Course Code:	AEB3101							
3	Type of Course:	Optional							
4	Level of Course:	First Cycle							
5	Year of Study:	3							
6	Semester:	5							
7	ECTS Credits Allocated:	6.00							
8	Theoretical (hour/week):	2.00							
9	Practice (hour/week):	2.00							
10	Laboratory (hour/week):	0							
11	Prerequisites:	NONE							
12	Language:	Turkish							
13	Mode of Delivery:	Face to face							
14	Course Coordinator:	Dr. Ögr. Üyesi Tonguç VARDAR							
15	Course Lecturers:	Dr.Öğr. Üyesi TONGUÇ VARDAR							
16	Contact information of the Course Coordinator:	tonguçvardar@uludag.edu.tr							
17	Website:								
18	Objective of the Course:	Practice and apply basic skills in football. To apply and implement basic defense and attack tactics in football with functional group exercises and narrow field games.							
19	Contribution of the Course to Professional Development:								
20	Learning Outcomes:								
		1	The world, the structure of Europe and Turkey federation, function and learning activities.						
		2	Field and material knowledge in football.						
		3	Learning the rules of the football game.						
		4	Learning to apply rust and rust types.						
		5	To be able to plan, organize and apply various rust revives.						
		6	Dribbling (dribbling) types, to learn how to make and practice their animations.						
		7	To be able to make and apply ball controls and revives.						
		8	To teach the types of shots and shots and to gain the ability to plan and apply the animations related to the subject.						
		9	Playing, learning the kinds and getting the ability to prepare and apply the living things related to this subject.						
		Learning basic defense and attack principles.							

21	Course Content:										
	Course Content:										
Week	Theoretical		Practice								
1	The world, the structure of Europe an Turkey federation, functions and activ		Short Runs and Controls Skill Short Pass (3: 1- 4-2)								
2	The world, the structure of Europe an Turkey federation, functions and activ		Technical Long Rust and Controls Skill Long Pass (5: 3 Game)								
3	The world, the structure of Europe an Turkey federation, functions and active		Technical Ball Control, Smash and Vole Skill 1: 1, 2: 2 Play Smash								
4	The world, the structure of Europe an Turkey federation, functions and active		Technical Group Work								
5	Education and sports activities of Tff.		Skill Field Creations and Returns (1: 1, 2: 2)								
6	Education and sports activities of Tff.		Front and Back Defense (1: 1, 2: 2, 3: 3)								
7	Education and sports activities of Tff.		Defense (1: 1, 2: 2, 3: 3)								
8	Field and material knowledge in footb	oall.	Play with Positive Pass								
9	Field and material knowledge in footb	oall.	Kaleciyle Geriden Olumlu Paslarla Oyun Kurma								
Activit	es		Number	Duration (hour)	Total Work Load (hour)						
The pre	tical		Fulfctional Group Studi	€€2.00	28.00						
Practica	als/Labs		14	2.00	28.00						
Self stu	ekand preperations.		Namow Space Games Shooting	rust a Support Spir	is Flaying &						
Homew	orks or the state of the state		0								
Project	Football game rules.		Shooting								
Field S	tudies										
Midtern	Nexterrials:		T-F DEVELOPMENT BULLETINS								
Others											
FINANE	EARNING ACTIVITIES	NUMBE R	WEIGHT								
Total W	/ork Load										
oti al w	ork load/ 30 hr	1	20.00								
ECTS (Credit of the Course				6.00						
Final E	xam	1	60.00								
Total		3	100.00								
	ution of Term (Year) Learning Activities s Grade	es to	40.00								
Contrib	ution of Final Exam to Success Grade)	60.00								
Total			100.00								
Measur Course	rement and Evaluation Techniques Us	sed in the									
24 ECTS / WORK LOAD TABLE											

25	CONTRIBUTION OF LEARNING OUTCOMES TO PROGRAMME QUALIFICATIONS															
	PQ1	PQ2	PQ3	PQ4	PQ5	PQ6	PQ7	PQ8	PQ9	PQ1 0	PQ11	PQ12	PQ1 3	PQ14	PQ15	PQ16
ÖK1	3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ÖK2	0	3	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ÖK3	0	0	3	0	0	0	0	0	0	0	0	0	0	0	0	0
ÖK4	0	0	0	3	0	0	0	0	0	0	0	0	0	0	0	0
ÖK5	0	0	0	0	3	0	0	0	0	0	0	0	0	0	0	0
ÖK6	0	0	0	0	3	0	0	0	0	0	0	0	0	0	0	0
ÖK7	0	0	0	0	3	0	0	0	0	0	0	0	0	0	0	0
ÖK8	0	0	0	0	0	3	0	3	0	0	0	0	0	0	0	0
ÖK9	0	0	0	0	0	0	3	0	3	0	0	0	0	0	0	0
ÖK10	0	0	0	0	0	0	0	0	0	3	0	0	0	0	0	0
		l	O: L	earr	ning (Objec	ctive	s P	Q: P	rogra	ım Qu	alifica	tions	;	1	
Contrib 1 very low ution Level:		2 low			3	3 Medium		4 High			5 Very High					