	TECHNIQUES OF A	RCHIT	ECTURAL REPRESENTATION						
1	Course Title:	TECHN	TECHNIQUES OF ARCHITECTURAL REPRESENTATION						
2	Course Code:	MIM302	MIM3021						
3	Type of Course:	Optiona	Optional						
4	Level of Course:	First Cy	First Cycle						
5	Year of Study:	3	3						
6	Semester:	5	5						
7	ECTS Credits Allocated:	3.00	3.00						
8	Theoretical (hour/week):	2.00	2.00						
9	Practice (hour/week):	0.00	0.00						
10	Laboratory (hour/week):	0	0						
11	Prerequisites:	None	None						
12	Language:	Turkish	Turkish						
13	Mode of Delivery:	Face to	Face to face						
14	Course Coordinator:	Prof. Dr	Prof. Dr. M.ÖZGÜR EDİZ						
15	Course Lecturers:	Yok	Yok						
16	Contact information of the Course Coordinator:	info@oz	info@ozgurediz.com						
17	Website:								
18	Objective of the Course:	informa evolutio techniqu	This course is about the techniques of expressing ideas and information by a designer. Such techniques are shown in historical evolution. The course also requires applications of various techniques of representation used since Beaux-Arts until the modern times.						
19	Contribution of the Course to Professional Development:								
20	Learning Outcomes:								
		1	Using as a tool architectural representation approaches in architectural design process						
		2	To develop architectural linguistic vocabulary.						
		3	Evaluation of as a "positive support unit" in expression of architectural spacial concepts .						
		4	Being awraenes of architectural representations and approaches positive potantial both architectural and individual excistence stage.						
		5	Discovering the contemporary representation methods as a tool.						
		6	Using 2 and 3 dimensional architectural representation techniques.						
		7	Using color as s tool.						
		8	Graphic design and typography concepts						
		9							
		10							
21	Course Content:	urse Content:							
	Course Content:								
Week			Practice						
1	Course content and general progra	am							

2	Different approaches of representation techniques whic are used by famoue architects.									
3	Representation tools such as pencils aquarels, papers etc.	,								
4	Sketching techniques, and using as a design process. Homework.	a tool in								
5	Discussion									
6	Aquarel tecniques, various examples	i.								
7	A guest artist who is good at aquarel techniques; a speech and workshop.									
8	Paper layout, balance, typografy, cor Various practises.	ncepts.								
9	What is color & light ? homework and discussion.	ł								
10	Discussion									
11	Discussion of final homewrok. Advice students architectural design studio v									
12	Black&White, Contrast concepts. lake Chernikov, Malevich and Hadid.	ov								
13	Discussion of black and White home	works								
14	Discussion of final homework									
22	Textbooks, References and/or Other Materials:		e Cesare, J., 1987. Th 33-87.	eory Of Visual Spa	ce In Music, 6,					
Activit	-			Number	Duration (hour)	Total Work Load (hour)				
Theore	tical		A	¢4 y, Ş., 2001. Güzelliğ	ያስ በ øatematiği ya d	2 8.100 Oran,				
Practica	als/Labs		Б	0	0.00	0.00				
Self stu	dy and preperation		Ų	ngiversity Press, Londra	4.00	36.00 Top Books				
Homew	vorks			4	5.00	20.00				
Project	8		C	ambridge, Mass. MIT F	1995 . Jimorluk Ülzerine On	0.00 Kitop Soviki				
Field S	tudies			1	4.00	4.00				
Midtern	n exams		Tı İz	utu, T., 1985. Çözümle mir	ng Kontrapunt, M	l ≘y j∦ayınları,				
Others				0	0.00	0.00				
Fi 23 E	kassesment			1	2.00	2.00				
Total W	Vork Load					92.00				
Total w Midtern	rork load/ 30 hr n Exam	к 1	Л	0.00		3.07				
ECTS (Credit of the Course	V		00		3.00				
	work-project	4	10.00							
				50.00						
Total		6	100.00							
	oution of Term (Year) Learning Activitiess Grade	es to	50.00							
Contrib	ution of Final Exam to Success Grade	9	50.00							
Total			100.00							
Measur Course	rement and Evaluation Techniques Us	sed in the								
24	ECTS / WORK LOAD TABLE									

25	CONTRIBUTION OF LEARNING OUTCOMES TO PROGRAMME QUALIFICATIONS															
	PQ1	PQ2	PQ3	PQ4	PQ5	PQ6	PQ7	PQ8	PQ9	PQ1 0	PQ11	PQ12	PQ1 3	PQ14	PQ15	PQ16
ÖK1	5	4	3	2	2	2	1	1	2	5	1	0	0	0	0	0
ÖK2	1	1	5	1	1	1	1	1	1	1	1	0	0	0	0	0
ÖK3	5	2	1	1	1	2	1	1	2	1	1	0	0	0	0	0
ÖK4	1	1	1	1	1	3	2	1	3	1	5	0	0	0	0	0
ÖK5	2	1	1	2	5	4	3	1	1	1	5	0	0	0	0	0
ÖK6	1	2	1	3	1	2	1	0	1	1	5	0	0	0	0	0
ÖK7	1	3	2	1	2	2	3	1	2	1	1	0	0	0	0	0
ÖK8	1	1	1	1	1	3	5	1	3	2	1	0	0	0	0	0
	<u> </u>	<u> </u>	LO: L	earr	ning (Dbjec	tive	s P	Q: P	rogra	ım Qu	alifica	tions	۱ ۶	<u> </u>	I
Contrib 1 very low ution Level:				2 Iow		3 Medium			4 High			5 Very High				