GRAPHIC DESIGN AND ANIMATION									
1	Course Title:	GRAPHI	IC DESIGN AND ANIMATION						
2	Course Code:	IYS3206							
3	Type of Course:	Optional							
4	Level of Course:	First Cycle							
5	Year of Study:	3							
6	Semester:	6							
7	ECTS Credits Allocated:	4.00							
8	Theoretical (hour/week):	3.00							
9	Practice (hour/week):	0.00							
10	Laboratory (hour/week):	0							
11	Prerequisites:								
12	Language:	Turkish							
13	Mode of Delivery:	Face to face							
14	Course Coordinator:	Doç. Dr.	MELİH ENGİN						
15	Course Lecturers:	Doç.Dr. Melih ENGİN							
16	Contact information of the Course Coordinator:	Doç.Dr. Melih ENGİN 0224 294 26 95 melihengin@uludag.edu.tr							
17	Website:								
18	Objective of the Course:	With designs by drawing program to adapt it to your environment, create animations for the web							
19	Contribution of the Course to Professional Development:	To be able to design the systems necessary for an enterprise and to produce solutions for their needs in the context of iders.							
20	earning Outcomes:								
		1	Make settings of the image processing program uses the instrument panel and vector tools.						
		2	Edit text, colors, apply stroke and fill, vivid filters, perform the layer operation.						
		3	Effective image area, buttons, dropdown menus, create a prototype website.						
		4	Moving images, create slide shows. It makes transferring files to the outside and use in web design editor.						
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		9							
		10							
21	Course Content:								
10.	<del></del> 1 1	Сс	ourse Content:						
	Theoretical		Practice						
1	Program Input Settings								
2	Tool Panel								
3	Vector Tools								

5	Color,	Stroke a	and Fil	l Appl	ication	s										
6	Color, Stroke and Fill Applications Filters															
7	Layer Transactions															
8	Slices and Active Regions															
9		Buttons and Pop-up Menus														
10	pages															
11	Buttons and Pop-up Menus															
12	Optimizing and Exporting															
13	Working with Web Design Editor															
14	Working with Web Design Editor															
22	Textbooks, References and/or Other Materials:															
23	Assesr	nent														
TERM L	M LEARNING ACTIVITIES NUMBE R						W	WEIGHT								
Midterm Exam 1						40.00										
Quiz	Quiz 0						0.00									
Home v	work-pro	ject				1		60	60.00							
Final E	Final Exam 0					0.	0.00									
Activites							Number Duration (hour) Total World Load (hou									
Cloedrile	Chedribtidah of Final Exam to Success Grade						0.	0.04 3.00 42.00								
Practicals/Labs							0 0.00 0.00				0.00					
Relastitement and revaluation Techniques Used in the						e R	Relative Evaluation			0.00	0.00			0.00		
Homeworks										35.00						
Project ECTS / WORK LOAD TABLE							0 0.00 0				0.00					
Field S	Field Studies							0 0.00					0.00			
Midtern	Midterm exams							1 45.00						45.00		
Others	ethers								0 0.00					0.00		
Final E	nal Exams								0 0.00				0.00			
Total W	ork Loa	ıd													167.00	
Total w	ork load	l/ 30 hr										4.07				
ECTS (	Credit o	the Co	ourse												4.00	
25 CONTRIBUTION OF LEARNING OUTCOMES TO PROGRAMME QUALIFICATIONS																
	PQ	1 PQ2	PQ3	PQ4	PQ5	PQ6	PQ7	PQ8	PQ9	PQ1	PQ11	PQ12	PQ1	PQ14	PQ15	PQ16
ÖK1	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
ÖK2	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
ÖK3	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
ÖK4	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
			LO: L	_earr	ing C	bjec	ctives	<u> </u>	PQ: P	rogra	ım Qu	ulifica	tions	<u> </u>	1	-
LO: Learning Objectives PQ: Program Qualifications																

Text Edits

4

Contrib	1 very low	2 low	3 Medium	4 High	5 Very High
ution					
Level:					