

# GRAPHIC DESIGN AND ANIMATION

1	Course Title:	GRAPHIC DESIGN AND ANIMATION	
2	Course Code:	IYS3206	
3	Type of Course:	Optional	
4	Level of Course:	First Cycle	
5	Year of Study:	3	
6	Semester:	6	
7	ECTS Credits Allocated:	4.00	
8	Theoretical (hour/week):	3.00	
9	Practice (hour/week):	0.00	
10	Laboratory (hour/week):	0	
11	Prerequisites:		
12	Language:	Turkish	
13	Mode of Delivery:	Face to face	
14	Course Coordinator:	Doç. Dr. MELİH ENGİN	
15	Course Lecturers:	Doç.Dr. Melih ENGİN	
16	Contact information of the Course Coordinator:	Doç.Dr. Melih ENGİN 0224 294 26 95 melihengin@uludag.edu.tr	
17	Website:		
18	Objective of the Course:	With designs by drawing program to adapt it to your environment, create animations for the web	
19	Contribution of the Course to Professional Development:	To be able to design the systems necessary for an enterprise and to produce solutions for their needs in the context of iders.	
20	Learning Outcomes:		
		1	Make settings of the image processing program uses the instrument panel and vector tools.
		2	Edit text, colors, apply stroke and fill, vivid filters, perform the layer operation.
		3	Effective image area, buttons, dropdown menus, create a prototype website.
		4	Moving images, create slide shows. It makes transferring files to the outside and use in web design editor.
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21	Course Content:		
		<b>Course Content:</b>	
Week	Theoretical	Practice	
1	Program Input Settings		
2	Tool Panel		
3	Vector Tools		



<b>Contribution Level:</b>	<b>1 very low</b>	<b>2 low</b>	<b>3 Medium</b>	<b>4 High</b>	<b>5 Very High</b>
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